# Angels of Purification Paint Scheme

### Clean Black

Used for: Armour.

#### **Using Citadel Paints:**

- Base coat: Abbadon Black.
- Highlight 1: Dark Reaper.
- Highlight 2: Fenrisian Grey.

#### **Using Instar Paints:**

- Base coat: Pure Black: 10, Pure Brown: 1.
- Highlight 1: Pure White: 9, Pure Black: 7, Pure Blue: 2.
- Highlight 2: Pure White: 45, Pure Blue: 1, Pure Black: 2, Pure Magenta:
  1.

#### White

Used for: Joints.

#### **Using Citadel Paints:**

- Base coat: Celestra Grey.
- Shade: Nuln Oil.
- Highlight 1: Ulthuan Grey.
- Highlight 2: White Scar.

No Instar Paint recipe available at the moment.

#### Red

Used for: Knee Guard/Shoulder Guard/Power Pack.

#### Using Citadel Paints:

- Base coat: Mephiston Red.
- Shade: Agrax Earthshade.
- Highlight 1: Evil Sunz Scarlet.
- · Highlight 2: Wild Rider Red.

#### Using Instar paints:

• Base coat: Pure Red: 6, Pure Brown: 3, Pure Magenta: 6, Pure Oxide Red: 1.

- Shade: Pure Brown: 19, Pure Black: 1, Pure Oxide Red: 1. Mix up, separate and add Water+ to desired Strength (1:1 ratio gets you a good match).
- Highlight 1: Pure Red: 7, Pure Oxide Red: 3, Pure White: 1, Pure Magenta: 1.

#### Cream

Used for: Cloth.

#### **Using Citadel Paints:**

- Base coat: Rakarth Flesh.
- Shade: Agrax Earthshade.
- Highlight 1: Pallid Wych Flesh.
- Highlight 2: White Scar.

## **Using Instar Paints:**

- Base coat: Pure Oxide Black: 1, Pure White: 11, Pure Brown: 5.
- Shade: Pure Brown: 19, Pure Black: 1, Pure Oxide Red: 1. Mix up, separate and add Water+ to desired Strength (1:1 ratio gets you a good match).

## Purple

Used for: Outer Cloak.

#### Using Citadel Paints:

Base coat: Phoenician Purple.

#### **Using Instar Paints:**

- Regal Violet:
  - o Pure Purple: 4, Pure White: 6, Pure Magenta: 1.

## **Emerald Green**

Used for: Purity Seals.

#### Using Citadel Paints:

- Base coat: Waaagh! Flesh.
- Shade: Nuln Oil.
- Highlight 1: Warpstone Glow.
- Highlight 2: Moot Green.

No Instar Paint recipe available at the moment.

## Deep Brown

Used for: Leather.

**Using Citadel Paints:** 

• Base coat: Mournfang Brown.

• Shade: Nuln Oil.

• Highlight 1: Deathclaw Brown.

No Instar Paint recipe available at the moment.

#### Bone

Used for: Aquilla.

Using Citadel Paints:

• Base coat: Zandri Dust.

• Shade: Seraphim Sepia.

• Highlight 1: Ushabti Bone.

• Highlight 2: Screaming Skull.

No Instar Paint recipe available at the moment.

## Boltgun

Boltgun metal is Blue Steel (recipe below). Details are Red and they have Clean Black Grips.

## Blue Steel

Used for: Boltgun metal.

**Using Citadel Paints:** 

• Basecoat: Leadbelcher.

• Shade: Drakenhof Nightshade.

• Highlight 1: Ironbreaker.

• Highlight 2: Stormhost Silver.

No Instar Paint recipe available at the moment.

## Helmets

#### Normal Helmet:

Normal helmets are painted Clean Black with a Red faceplate. Eye lenses are bright blue – use the bright blue of your choice.

## Sergeant Helmet:

Sergeant helmets are painted Red. Eye lenses are bright blue – use the bright blue of your choice.

#### Lieutenant Helmet:

Lieutenant helmets are Clean Black with a Red faceplate. There is a long, wide Red stripe across the centre of the helmet (from the faceplate to the back of the helmet). The Red stripe have a narrow white stripe on either side. Eye lenses are bright blue – use the bright blue of your choice.

#### Veteran Helmet:

Veteran helmets are Clean Black with a Red faceplate. There is a long, wide White stripe across the centre of the helmet (from the faceplate to the back of the helmet). Eye lenses are bright blue – use the bright blue of your choice.

## Captain Helmet:

Captain helmets are Clean Black with a Clean Black faceplate. Eye lenses are bright blue – use the bright blue of your choice.